Specification of Competency Standards for the Testing, Inspection and Certification Industry Unit of Competency

Functional Area - Operations Management

Title	Handle and investigate general industrial accidents
Code	105974L3
Range	This unit of competency (UoC) covers the abilities to handle and take follow-up actions in the event of accidents occurred in workplace of the TIC industry (e.g. laboratory, inspection site, auditing site).
Level	3
Credit	1 (For Reference Only)
Competency	Performance Requirements 1. Possess knowledge of industrial accidents at work
	 Classify the categories and causes of typical accidents in the TIC industry, such as crush, injury, cut, burnt, fire accident, direct contact of chemicals by skin or eyes, electric shock, explosion, gas leakage and fall from height, and describe their severity and immediate potential risks. Describe the organisation's emergency and contingency measures, such as fire prevention apparatus, the location of first-aid kit and emergency exit. Handle and investigate general industrial accidents
	 Collect relevant information when the accident occurs and study the severity and immediate potential risks of the accident according to organisational guidelines, such as: immediate in-house treatment, send to hospital, call the police, emergency evacuation. Handle the case according to organisational guidelines, such as report to supervisor as soon as possible and complete relevant record. Study the causes of the accident to prevent its re-occurrence. Exhibit professionalism
	Handle general industrial accidents properly according to organisational guidelines
Assessment Criteria	 The integrated outcome requirements of this UoC are the abilities to: identify categories and nature of industrial accident at work, make suitable arrangement with respect to the severity and immediate risks of the accident occurred according to organisational guidelines, emergency and contingency measures in a familiar working environment, study the causes of the accident to prevent its re-occurrence.
Remark	