

Specification of Competency Standards
for the Printing & Publishing Industry
Unit of Competency

Functional Area - 跨媒體服務

Title	Master audio creation concept
Code	106353L5
Range	Audio creation has very important practical value as it can enhance the artistic appeal of other media; but it is often neglected. It enables the audience to reach certain preset mood or behaviours by stimulating their senses, sympathy and interpretation.
Level	5
Credit	6 (For Reference Only)
Competency	<p>Performance Requirements</p> <p>1. Master basic music theory, sound sources and audio effects.</p> <ul style="list-style-type: none"> • Master basic music theory, such as musical score sheet, chord, beat, note, scale and tone, etc. • Master basic characteristics of different musical instruments. • Master the use of different sound sources, such as natural sound sources from wind, water, animals, etc; scene sources such as live record, voice-over, sound-track, etc; special folios such as laser, speed, and robotic voice, etc. • Master an understanding on human reactions to audio effects, such as a short dead silence before an explosion sound effect. <p>2. Based on the above competency, be able to master basic audio creation.</p> <p>3. Master how audio creation can create an impact with other media for a total appeal.</p>
Assessment Criteria	<p>The integrated outcome requirements of this unit of competency are:</p> <ul style="list-style-type: none"> • Be able to perform basic audio creation. • Be able to co-create with other professional audio creators.
Remark	