Specification of Competency Standards for the Jewellery Industry <u>Unit of Competency</u>

1. Title	Understand the basic principle of jewellery design		
2. Code	JLZZDE301A		
3. Range	This unit of competency is applicable in jewellery design work. Practitioners should be capable to master the basic principle of jewellery design and to effectively apply such knowledge.		
4. Level	3		
5. Credit	6		
6. Competency	Performance Requirements		
	 Know about various kinds of Design Thinking Methods, such as: Brain Storming Mind Mapping Tree Diagram Lateral thinking Six-W Method Six Thinking Hats, etc. Know about allocation of time, allocation of resources as well as how to handle and apply each design workflow Know about the relationship between ergonomics and different parts of the body, including: How the accessory can make the user feel comfortable How the merchandize can match with human body Size and weight The proportion of the merchandize and its relation with human body 		

	 Know about different ways to we including: Ear accessories Hand accessories Neck accessories Head accessories 	ar jewellery,	
	6.2 Assist the designer to design jewellery and match with ergonomics to assigner in collecting information jewellery design according to the the customer or company, and can jewellery design sketch that can sand taste of the customer	sist the on demand of prepare	
7.Assessment Criteria	The integrated outcome requirement of this unit of competency is: (i) Capable to master various kinds of design thinking methods, design elements and design theories, and match with ergonomics to assist the designer in collecting information on jewellery according to the demand of the customer or company, and can prepare jewellery design sketch that can suit the style and taste of the customer.		
8.Remarks	The credit value of this unit of competency is set on the presumption that the person concerned already possesses basic jewellery design techniques and know how to apply perspective drawing.		