

Specification of Competency Standards
for the Fashion Industry
Unit of Competency

Functional Area - Auxiliary Skill

Title	Make patterns for simple garment style
Code	110369L2
Range	Make patterns for a garment of simple style. This applies to individuals who are required to draft patterns using basic pattern making techniques for a simple garment style (e.g. simple shirt, shorts)
Level	2
Credit	3
Competency	<p>Performance Requirements</p> <p>1. Knowledge in the subject area</p> <p style="padding-left: 40px;">Be able to</p> <ul style="list-style-type: none"> • understand the construction of simple garments (e.g. simple shirt and shorts) • describe the information needed for pattern making • apply pattern equipment and tools in making patterns • apply basic pattern techniques in making patterns for simple garment style • describe the information marked on pattern pieces <p>2. Application and process</p> <p style="padding-left: 40px;">Be able to</p> <ul style="list-style-type: none"> • select tools, equipment and materials for pattern making • collect information required for pattern making • construct patterns using basic patternmaking techniques • document methods and formulas used • construct toiles / mock-up when required • mark information on the patterns for cutting and sewing reference <p>3. Exhibit professionalism</p> <p style="padding-left: 40px;">Be able to</p> <ul style="list-style-type: none"> • ensure the patterns are accurate in accordance with the measurements and garment style
Assessment Criteria	<p>The integrated outcome requirements of this UoC are the abilities to accomplish:</p> <ul style="list-style-type: none"> • Making patterns by using basic pattern making techniques for a simple garment style.
Remark	